

# TACTICAL AIRSOFT WAIVER

## RELEASE AND WAIVER OF LIABILITY, ASSUMPTION OF RISK, AND INDEMNITY AGREEMENT (“AGREEMENT”)

In consideration of participating in the **SPORT OF AIRSOFT** I represent that I understand the nature of this Activity and that I am qualified, in good health, and in proper physical condition to participate in such Activity. I acknowledge that if I believe event conditions are unsafe, I will immediately discontinue participation of the Activity. I fully understand that this Activity involves risks of serious bodily injury, including permanent disability, paralysis, and death, which may be cause by my own actions, or inactions, those of others participating in the event, the conditions in which this event takes place, or the negligence of the “releases” named below, and that there may be other risks either not known to me or not readily foreseeable at this time; and I fully accept and assume all such risks and all responsibility for losses, cost, and damages I incur as a result of my participation in the Activity.

I hereby release, discharge, and covenant not to sue Tactical Airsoft LLC, its respective administrators, directors, agents, officers, volunteers, and employees, other participants, any sponsors, advertisers, owners, lessors of premises on which the Activity takes place, ( each considered one of the “RELEASES” herein ) from all liability, claims, demands, losses, or damages on my account caused or alleged to be caused in whole or in part by the negligence of the “Releases” or otherwise, including negligent rescue operations and future agree that if, despite this release, waiver of liability, and assumption of risk I, or anyone on my behalf, makes a claim against any of the Releases, I will indemnify, save, and hold harmless each of the Releases from any loss, liability, damage, or cost which any may incur as the result of such claim.

I have read the **RELEASE AND WAIVER OF LIABILITY, ASSUMPTION OF RISK AND INDEMNITY AGREEMENT**, understand that I have given up substantial rights by signing it and have signed it freely and without any inducement or assurance of any nature and intend it to be a complete and unconditional release of all liability to the greatest extent allowed by law and agree that if any portion of this agreement is held to be invalid the balance, notwithstanding, shall continue in full force effect.

**By signing below, I acknowledge that I have read and understand the Field Rules for Tactical Airsoft. Field Rules are listed on the reverse side of this Waiver. I agree to follow these rules to ensure fun and safe play. Failure to adhere to the rules and follow the Refs' instructions may result in removal from play and/or the premises.**

Printed Name of Participant: \_\_\_\_\_ Date Signed: \_\_\_\_\_

Signature of Participant: \_\_\_\_\_ Date of Birth: \_\_\_/\_\_\_/\_\_\_ Age Today: \_\_\_\_\_

Phone: \_\_\_\_\_ Email (**please print**): \_\_\_\_\_

Address: \_\_\_\_\_ City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

## **PARENTAL CONSENT (Required for participants under the age of 18)**

I, the minor’s parent and/or guardian, understand the nature of the above referenced activities and the minor’s experience and capabilities and believe the minor to be qualified to participate in such activity. I hereby release, discharge, covenant not to sue and **AGREE TO INDEMNIFY AND SAVE HOLD HARMLESS** each of the Releases from all liability, claims, demands, losses, or damages on the minor’s account caused or alleged to have been caused in whole or in part by the negligence of the Releases or otherwise, including negligent rescue operations, and further agree that if, despite this release I, the minor, or anyone on the minor’s behalf makes a claim against any of the above Releases, **I WILL INDEMNIFY, SAVE AND HOLD HARMLESS** each of the Releases from any litigation expenses, attorney fees, loss liability, damage, or cost any Release may occur as a result of any such claim.

Printed Name of Parent/Guardian: \_\_\_\_\_ Emergency Phone #: \_\_\_\_\_

Signature of Parent/Guardian: \_\_\_\_\_ Date Signed: \_\_\_/\_\_\_/\_\_\_

# Field Rules

**These rules are designed to provide a fun and safe playing experience.** It is each player's responsibility to maintain a proper attitude, be respectful, and NO Bullying. Any player who demonstrates un-sportsmanlike conduct, including yelling, obscene language or behavior, disrupting play, or physical contact can be suspended from play.

**Gun Safety:** Treat every gun like it is loaded

1. Barrel Covers are required for every gun you are using (except pistols)
2. No Lasers permitted, trigger guards required, and safety must work
3. **NO gun firing in these areas: Retail, Rental, Ready Room, Tent, and Respawns**
4. When NOT on the field - Keep your guns on safety, mag out, and barrel cover on
5. No Propane use allowed -inside or outside of building

**Field Rules:** All games are "tactical" and "objective" based

1. **The Field Refs have final say**, bring any issues you may have to their attention.
2. When on Playing Field, Eye protection must remain ON AT ALL TIMES
3. Full Face Mask is required for Under 18 years old (or Full Seal ANSI Goggles and Wire Mesh)
4. No-one is allowed on the playing field when there is no game in progress (No Gun firing)
5. No physical contact of any kind (person, gun, or equipment)
6. No Talking in Tent during Ref's Game Briefings
7. NO Shooting after END of GAME BELL - **Exit the playing field thru the TENT only - Remove your mag, Fire last shot in barrel, and put barrel cover on**
8. Ricochets and gun hits do not count as "Hits"
9. Call your "HIT", hold gun over your head, say "HIT" and return to Respawn
10. "HIT"/Dead Men do not talk, point, or in any way communicate with their teammates
11. "Respawning" (Hit/Dead Man Time Out) is either "Instant", 2-Man, or 3-Man
12. **No Head Shots for any reason** (If accidentally shot in the head, it still counts as a Hit)
13. **Mandatory "Safety" Kills within 10 feet on OPEN field**  
(If both players call "Safety" at the same time – BOTH Players are OUT) )
14. **NO "Safety" Kills inside buildings** or back alleyways behind diner to townhall, sports bar and bank
15. No firing through "Roofs", Floors, or over top of Walls
16. No Blind Firing, No Camping, and NO Speedsofting
17. **NO Full Auto, semi ONLY – no overshooting, no feathering trigger, no FAST firing**
18. **No Spawn Killing – must allow players to safely enter field from Respawn area and no shooting out of Respawn area**
19. No climbing on or moving free standing objects or cover
20. Do not BLOCK Doors from opening and Do not kick doors open
21. No smoke grenades allowed (no incendiary devices) (NO PEA GRENADES)
22. Grenades/Flashbangs: Do not throw or roll in vehicles, over walls or over roofs
23. Grenades/Flashbangs have a 10-foot Kill radius (Cyclones - must be Hit by a pellet)
24. Rubber knives and foam swords are permitted
25. **DO NOT SHOOT REFS – If caught, you will be ejected**
26. In an EMERGENCY, keep calling out CEASE FIRE, Help the victim, send someone for a Ref, and to notify front counter. Players should return to their Respawn

**General Rules:**

1. Do not leave empty CO2 canisters on the playing field
2. Exit Doors on playing field MUST remain closed at all times
3. No Swearing in Retail, Repair, or Ready Room (Keep swearing on the field to a minimum)
4. In the event of a FIRE ALARM, exit from the front retail into the parking lot without gun.
5. **Destruction of Props, Equipment, or Building is subject to ejection from facility with no Refund.**